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Required Cours (to earn certificate)

GAM-1 Business of Video Games (3 units) GAM-5A Concept Art (3 units) GAM-4B Advanced Game Scripting (3 units) Ø GAM-6A 3D Digital Modeling (3 units) GAM-7 Game Studio (3 units) **GAM-8** Current Topics in Game Development (3 units) -17)10.2



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Job & Wage Information

What type of interests might be a good fit for this career choice?



Artistic

What's Your School?

School of Science, Technology Engineering & Mathematics

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